## PACE INSTITUTE OF TECHNOLOGY \& SCIENCES::ONGOLE (AUTONOMOUS)

III B.TECH I SEMESTER END SUPPLEMENTARY EXAMINATIONS, MARCH/APRIL - 2023
DESIGN AND ANALYSIS OF ALGORITHMS
(Common to IT,AIDS,AIML Branches)
Time: 3 hours
Max. Marks: 60

Note: Question Paper consists of Two parts (Part-A and Part-B)<br>PART-A

Answer all the questions in Part-A (5X2=10M).

| Q.No. |  | Questions | Marks | CO |
| :---: | :---: | :--- | ---: | :---: |
| KL |  |  |  |  |
|  | a) | Compute the average case time complexity of quick sort | $[2 \mathrm{M}]$ | 1 |
|  | b) | Differentiate variable length encoding and fixed length encoding | $[2 \mathrm{M}]$ | 2 |
|  | c) | What is Knapsack problem? | 2 |  |
|  | d) | Define Sum of Subsets problem | $[2 \mathrm{M}]$ | 3 |
|  | e) | What is the Knuth-Morris-Pratt algorithm? | 1 |  |

## PART-B

## Answer One Question from each UNIT (5X10=50M)

| Q.No. |  | Questions | Marks | CO | KL |
| :---: | :---: | :---: | :---: | :---: | :---: |
| UNIT-I |  |  |  |  |  |
| 2 | a) | Discuss various the asymptotic notations used for best case, average case and worst case analysis of algorithms | [5M] | 1 | 1 |
|  | b) | Explain in detail quick sorting method with example. | [5M] | 1 | 2 |
| OR |  |  |  |  |  |
| 3 |  | Illustrate merge sort algorithm and discuss time complexity | [10M] | 1 | 2 |
| UNIT-II |  |  |  |  |  |
| 4 |  | Explain kruskals algorithm with suitable example. | [10M] | 2 | 2 |
| OR |  |  |  |  |  |
| 5 |  | Explain the general principle of Greedy method and also list the applications of Greedy method. | [10M] | 2 | 2 |
| UNIT-III |  |  |  |  |  |
| 6 | a) | List out the features of dynamic programming. | [3M] | 3 | 1 |
|  | b) | Describe the travelling salesman problem and discuss how to solve it using dynamic programming | [7M] | 3 | 2 |
| OR |  |  |  |  |  |
| 7 |  | Explain the Single source shortest path problem with an example. | [10M] | 3 | 2 |
| UNIT-IV |  |  |  |  |  |
| 8 | a) | Write an algorithm for Hamiltonian cycle with an example. | [5M] | 4 | 2 |
|  | b) | Explain 15-Puzzle problem with example using branch and bound? | [5M] | 4 | 2 |
| OR |  |  |  |  |  |


| 9. | Explain the Graph - coloring problem. And draw the state space tree for <br> $\mathrm{m}=3$ colors n=4 vertices graph? | $[10 \mathrm{M}]$ | 4 | 2 |  |
| :---: | :---: | :--- | :---: | :---: | :---: |
| UNIT-V |  |  |  |  |  |
| 10. | List out the applications of pattern matching algorithm. Discuss pattern <br> matching algorithms with suitable example. Mention its types. | $[10 \mathrm{M}]$ | 5 | 2 |  |
| OR |  |  |  |  |  |
| 11. |  | Explain Knuth-Morris-Pratt algorithm with suitable example. | $[10 \mathrm{M}]$ | 5 | 2 |

